## Introduction to Cryptography

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CyberSisters, on 2024-04-24

#### \$whoami

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- Bosch Engineering by day
- online privacy by night
- digital forensics in between
- find me at schmiedecker.net



## Cryptography

## **Crypto means Cryptography!**

### Outline

- Encryption methods:
  - Block ciphers
  - public key cryptography
- Hashing

#### **Non-Outline**

- History of cryptography
- The math behind most things
- Randomness
- Encrypted emails
- Post-Quantum stuff

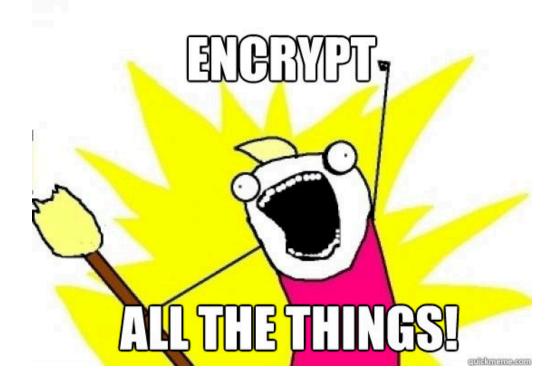
## Disclaimer

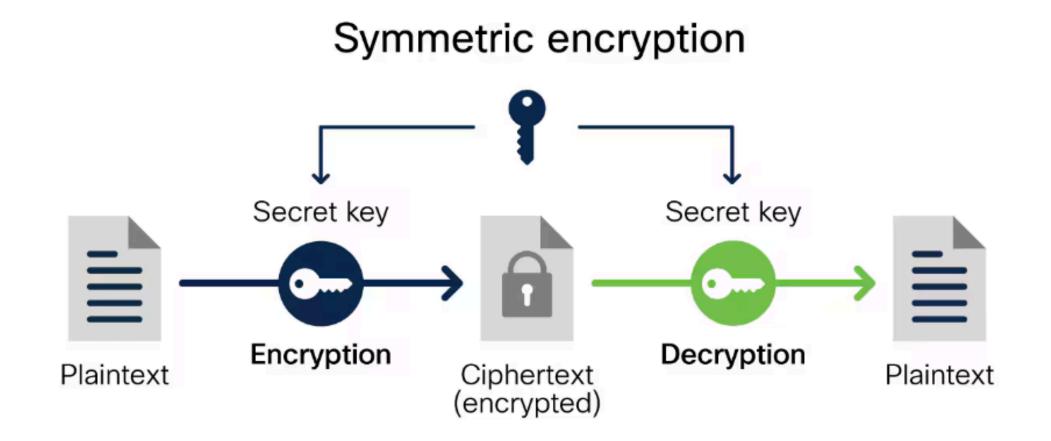
- not a cryptographer!
- just a guy liking IT security
- please ask if something doesn't add up

## **Encryption methods**

# Why cryptography?

- Confidentiality!
- Integrity!
- (Availability)





#### 

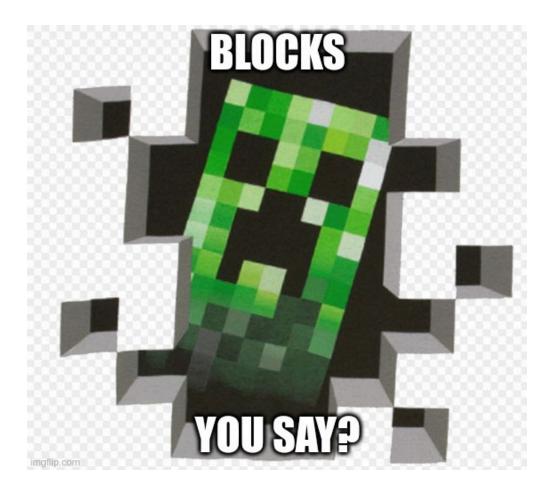
## **Howto Encryption?**

- substitution
- secret key
- deterministic



# **Modern Encryption**

- block of data
- 128, 192 or 256 bit
- AES, Salsa20, 3DES
- GOST in Russia, SM4 in China

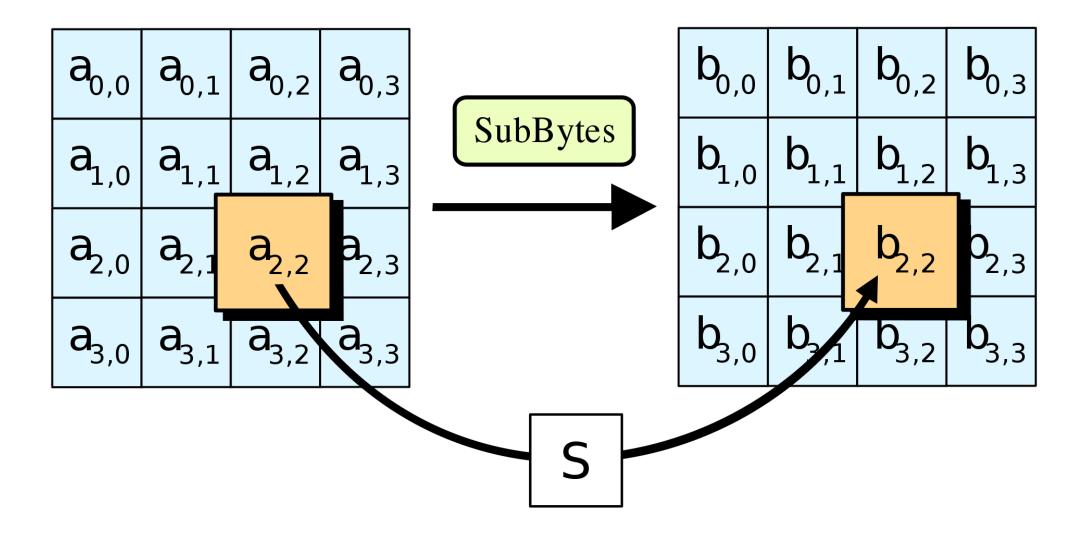


### **Best example: AES**

- = Advanced Encryption Standard
- won the public NIST competition in 2001
- often in hardware (AES-NI in x86)
- blazing fast!
- still secure

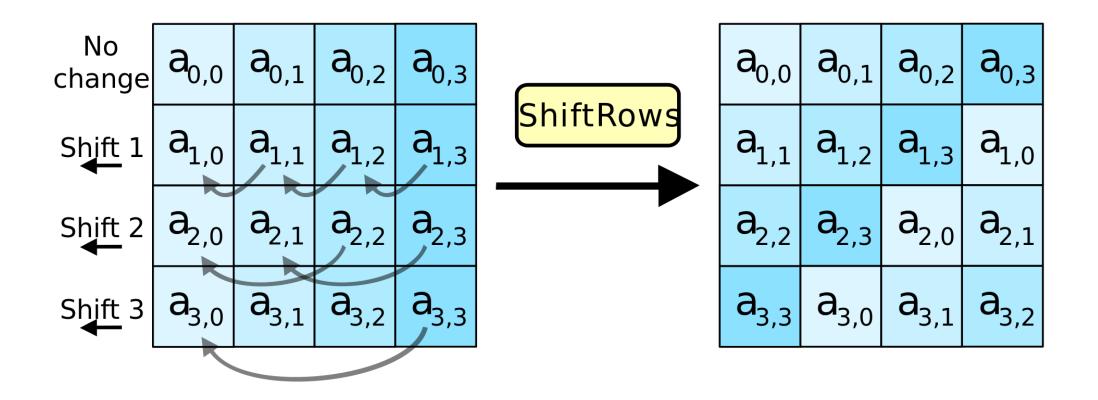
#### **Howto AES?**

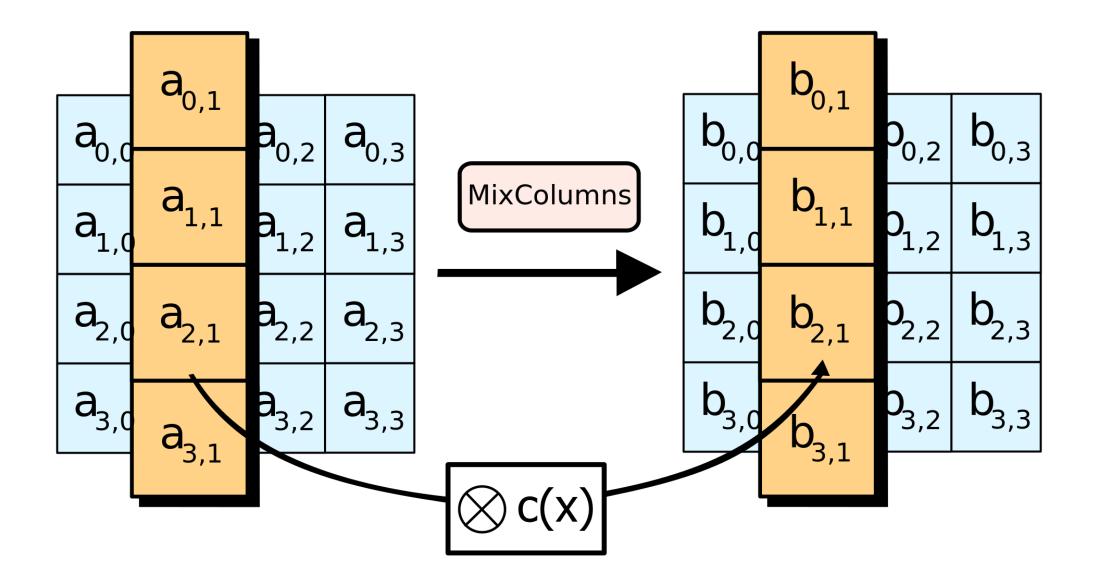
- block of 4x4 bytes
- one secret key, 128 bit
- 10 rounds
- same 4 steps: substitue, mix, shift, add round key
- (almost) symmetrical for en-/decryption

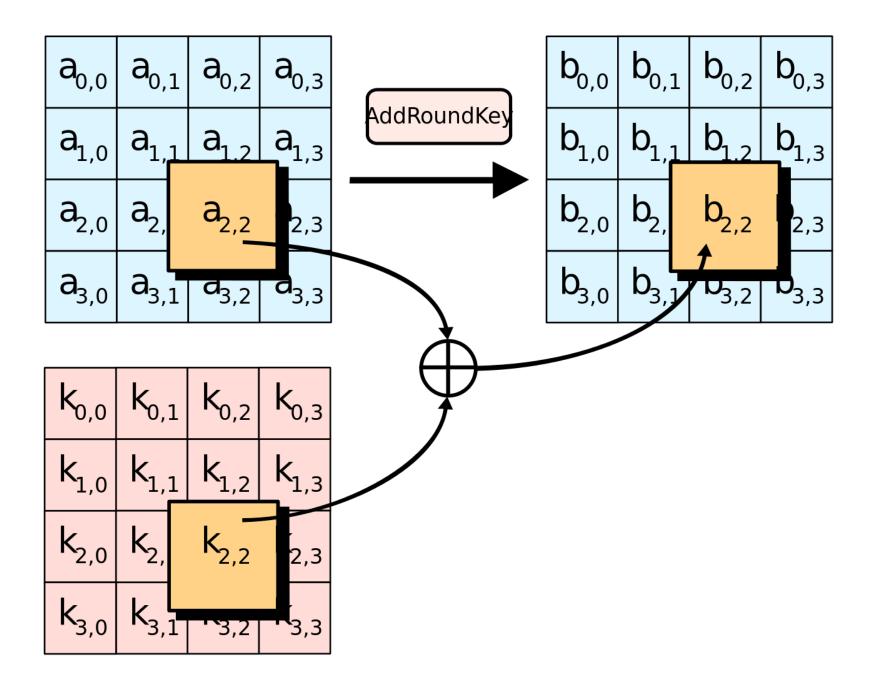


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10	са	82	<b>c</b> 9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	<b>c</b> 0
20	b7	fd	93	26	36	3f	f7	сс	34	a5	e5	f1	71	d8	31	15
30	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
<b>40</b>	09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84
50	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
60	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8
70	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
80	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73
90	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
a0	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
b0	e7	<b>c</b> 8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08
<b>c0</b>	ba	78	25	2e	1c	a6	b4	<b>c</b> 6	e8	dd	74	1f	4b	bd	8b	8a
d0	70	3e	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
e0	e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df
f0	8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16

AES S-box

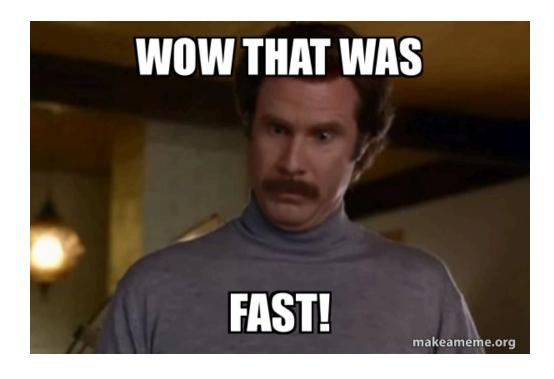






## How fast is fast?

- >2 gbit AES-128
- per second
- on just one core
- on my notebook

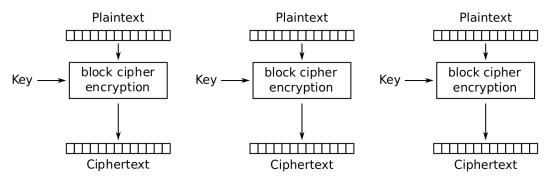


#### AES 192 & 256

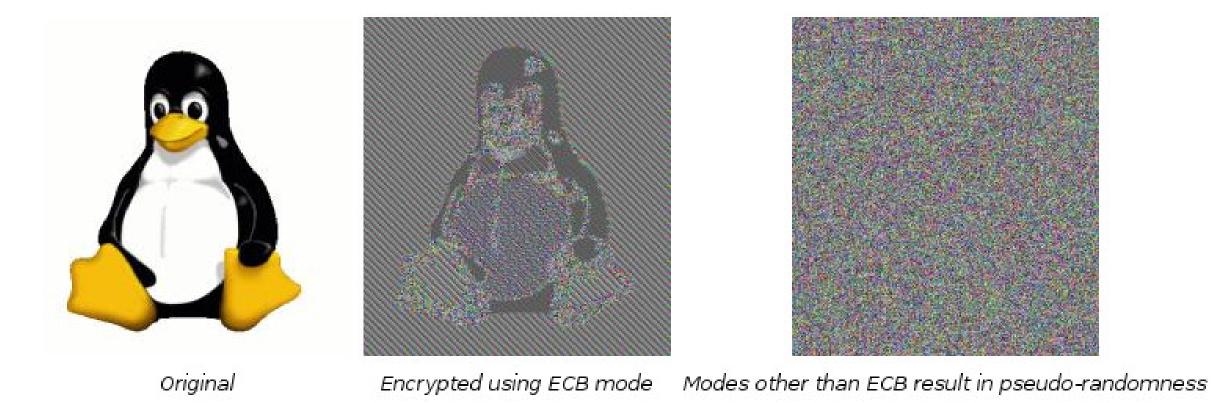
- AES standardized also with larger keys
- 192 bit and 256 bit
- 12 respectively 14 rounds then

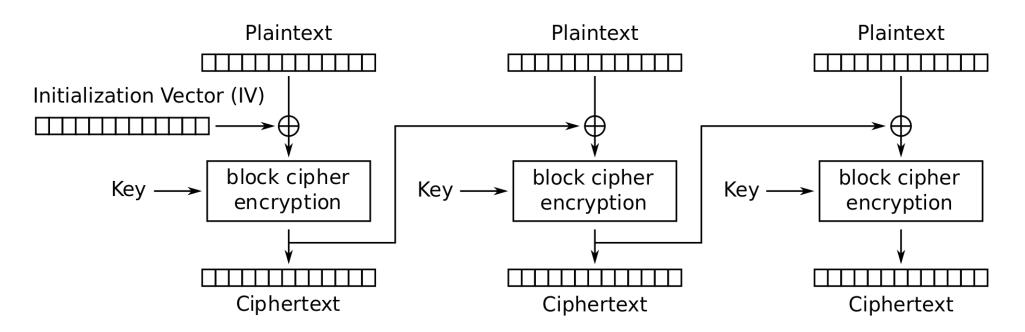
## "Mode of operation"

- plaintext > blocksize?
- encrypt each block individually is bad
- same plaintext blocks have same ciphertext

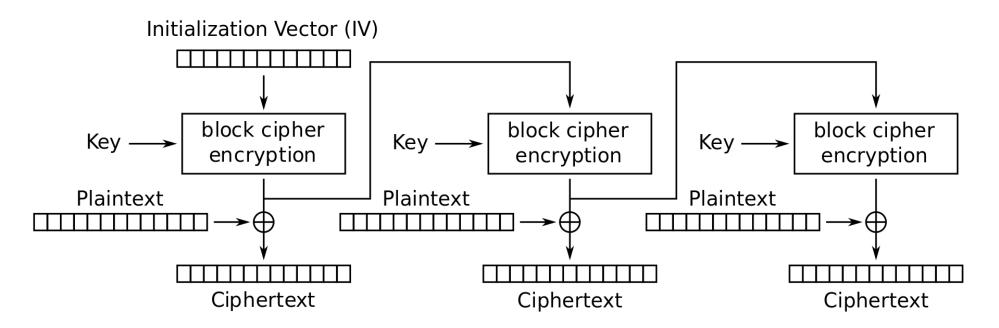


Electronic Codebook (ECB) mode encryption

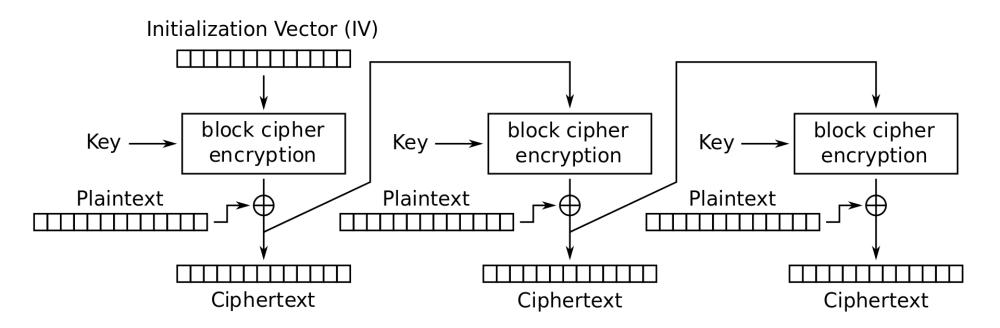




Cipher Block Chaining (CBC) mode encryption



Output Feedback (OFB) mode encryption



Cipher Feedback (CFB) mode encryption

#### Were that all?

- XTS-AES: used for hard drive encryption
- AES-GCM: can be calculated in parallel & provides authenticity
- even more ...

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Search	5-year process where 15 competing designs were evaluated.	I	
Favourites 🔶	Key: The following algorithms will be		
Data format	used based on the size of the key: • 16 bytes = AES-128		
Encryption / Encoding	<ul><li> 24 bytes = AES-192</li><li> 32 bytes = AES-256</li></ul>	aec 0 = 1	<b>T</b> Raw Bytes ↔ LF
AES Encrypt		Output	
AES Decrypt	IV: The Initialization Vector should be 16		
Blowfish Encrypt	bytes long. If not entered, it will default to 16 null bytes.		
Blowfish Decrypt	Padding: In CBC and ECB mode,		
DES Encrypt	PKCS#7 padding will be used as a default.	e	
DES Decrypt	GCM Tag: This field is ignored unless	Rec 0 = 1	🕓 0ms 🏹 Raw Bytes ↔ LF
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#### Lets test things

- plaintext is CyberSisters!!1
- key is 0102030405060708 (UTF8)
- IV is 00000000000000000 (UTF8)
- AES in CBC, Raw, Hex
- ciphertext should be 050aa1e9cdbca9040f5fe898cfb9934d

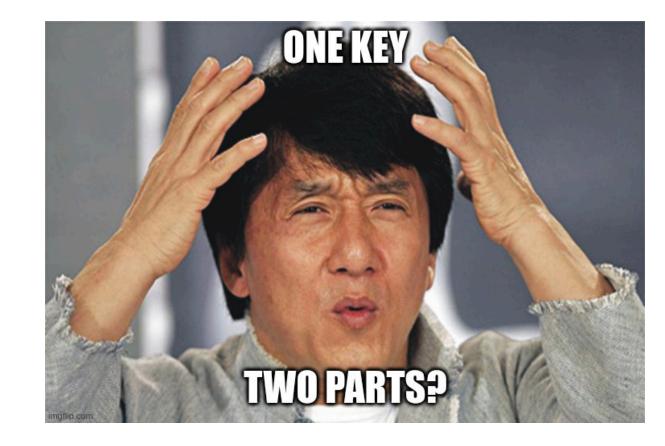
## Lets test things

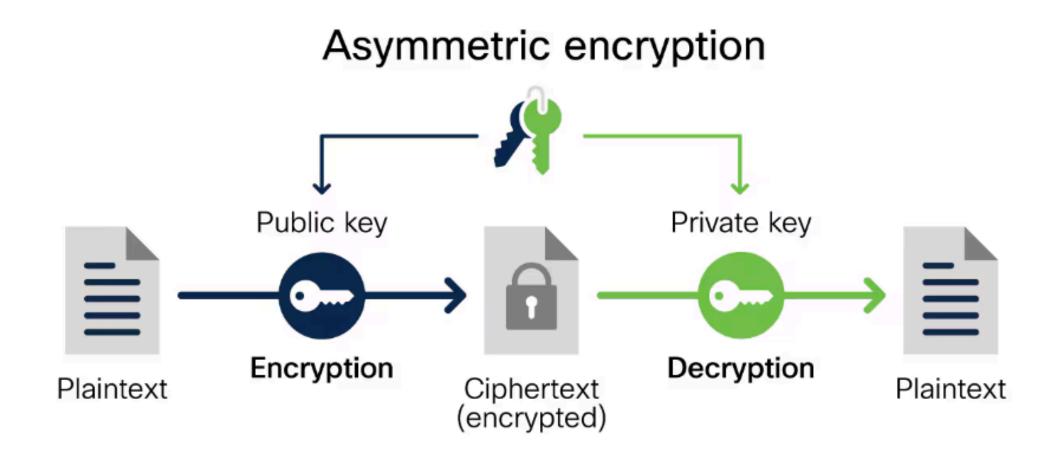
Same settings:

what is ba7730f0758060ef48d93b993acb 27f8775e41b0399194aabaae1716366826fa?

## Asymmetric Cryptography

- key consists of two parts
- one is public, one is private
- entirely different math
- one cannot calculate the private part
   from the public one





# Public Key Cryptography

- allows many nifty use-cases
- signatures!
- encryption (but slow)
- key exchange protocol

## Diffie-Hellmen key exchange

- published in 1976
- two parties communicate
- obtain a shared secret
- only known to both of them
- attacker can observe all messages



#### RSA

- 1977: Rivest, Shamir, Adelman
- multiplication of two (large) primes
- modulo *n*
- 1024-4096 bit keys



#### RSA

used in e.g.:

- TLS, for e.g. HTTPS or VPN
- encrypted emails
- software signing
- IPSec, SSH, ...

# **Elliptic curves (ECC)**

- faster then RSA
- keys smaller
- different math!
- example: ed25519 signature scheme

# **Example Public Key Crypto**

- SSH relies on public/private keys
- (passwords stink)
- ssh-keygen for interactive key pair creation

# **Example Public Key Crypto**

- ssh-keygen
- ssh-keygen -b 4096
- ssh-keygen -t ed25519

- when things are too big
- function for truncation
- create a unique digest
- one-way!
- short & deterministic



given a cryptographic hash value:

- one-way: should be hard to find original input
- should be hard to find other input with same hash value
- should be hard to find two inputs with same hash value



- used in TLS, certificates, code singing, ...
- storing credentials = passwords
- file sharing
- proof-of-work

- (MD5, SHA-1)
- SHA-256, SHA-512
- GOST, SM3
- Keccak
- bcrypt, argon2, ...

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Version 10.5.2 - Spor SHA1	The SHA (Secure Hash Algorithm) hash functions were designed by the NSA. SHA-1 is the most established of the existing SHA hash functions and it is used in a variety of security applications and protocols.	Versi Options 🏟 About / Suppor + 🗈 🔁 📋 📰
SM3 Keccak Shake	However, SHA-1's collision resistance has been weakening as new attacks are discovered or improved. The message digest algorithm consists, by default, of 80 rounds.	F 1 Tr Raw Bytes ↔ LF
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#### That's all!

